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# Gambling Ordinance (2018:1475)

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## Chapter 1. Scope and terminology

### Scope

§ 1 This Ordinance relates to gambling as referred to in the Gambling Act (2018:1138).

In § 2 of the Ordinance (2018:1476) with instructions to the Swedish Gambling Authority, there are provisions stipulating that the Swedish Gambling Authority is the authority that fulfils the tasks assumed by the gambling authority under the Gambling Act.

### Terminology

§ 2 Unless otherwise stated, the expressions and terms used in the Ordinance have the same meaning as in the Gambling Act (2018:1138).

The following definitions apply in this Ordinance:

1. bet behind: a bet made by one or more players on the hand of another player,
2. fixed odds: betting where the license holder predetermines the odds for all possible outcomes and where a winning bet wins the bet amount multiplied by the odds,
3. parimuteul odds: betting between players where a predetermined share of the bets is set aside for winnings and where the winning bets receive winnings from the pool in proportion to the bet amounts,
4. number game: a lottery with a fixed or variable payout table where the possibility of winning depends on whether the numbers drawn match the numbers chosen by a player or a randomly selected combination of numbers,
5. odds: measure of the ratio between a player's bet and winnings,
6. probability game: a lottery in the form of a game matrix with predetermined data where the chance of winning depends on whether certain fields on the matrix are revealed,
7. scratch cards: a lottery with pre-drawn data that determines whether or not the card is a winner,
8. game with a pot: a lottery where the players' bets are wholly or partially collected into a pot from which winnings are paid out to the winning players, and
9. match-fixing: the manipulation of results in sport with respect to betting. *Ordinance (2023:310)*.

§ 3 'Sports' rules and regulations on match fixing pursuant to the Gambling Act (2018:1138) means the Swedish Sports Federation's communication *Idrottens reglemente om otillåten vadhållning samt manipulation av idrottslig verksamhet* (Sports' regulations on unlawful betting and manipulation of sports activities) in the version as adopted on 28 May 2023. *Ordinance (2024:256)*.

## Chapter 2. Licensing and registration of games

§ 1 An application for a license, registration, or permit pursuant to the Gambling Act (2018:1138) shall be in writing and in Swedish.

§ 2 The following persons shall be regarded as part of the applicant's management in accordance with Chapter 4, § 3 of the Gambling Act (2018:1138):

1. CEO and Deputy Executive Director or other person responsible for operations,
2. partners, general partners and limited partners,
3. authorised signatory and procuration holder,
4. trustee of foundation,
5. the person responsible for finances/accounting,
6. the person responsible for regulatory compliance,
7. the person responsible for the game software and the operation of the game,
8. the person responsible for IT security,
9. the person responsible for system modifications, and
10. the person responsible for issues concerning money laundering and terrorist financing.

§ 3 License applicants shall designate a contact person with whom the Swedish Gambling Authority can communicate during the application process and during the term of validity of the license.

## Chapter 3 Games reserved for the State

§ 1 This chapter applies to gambling that is provided under a license for games that are reserved for the State according to Chapter 5 of the Gambling Act (2018:1138).

### Gambling on token gambling machines

§ 2 The number of token gambling machines in Sweden at locations other than casinos may amount to no more than 7,500, of which no more than 500 may be placed at locations where bingo is provided. *Ordinance (2025:292)*.

§ 3 The loss limit under Chapter 14, § 7 of the Gambling Act (2018:1138), for gambling on a token gaming machine, may not exceed SEK 5 000 per week. *Ordinance (2025:292)*.

§ 4 The value of a bet in a game on a token gambling machine at a location other than a casino may amount to no more than 1/7,000 the price base amount for each possible win.

The value of a winning from such a game may amount to no more than 100 times the value of the bet in the game. *Ordinance (2025:292)*.

§ 5 During the term of a license, the value of the winnings from a game on a token gambling machine shall correspond to at least 85% of the value of the bets made in such games during the same period. *Ordinance (2025:292)*.

§ 6 The return from games on token gambling machines' under Chapter 5, § 8 of the Gambling Act (2018:000) refers to the compensation payable to the provider of the bingo game as agreed with the provider of the token gambling machine. *Ordinance (2025:292)*.

§ 7 Before the approval of a license application to provide games on token gambling machines at a location, the municipality in which the game is to be provided shall be given an opportunity to comment on the application. *Ordinance (2025:292)*.

## **Lotteries**

§ 8 Games on scratch cards may only be provided with a fixed payout table. *Ordinance (2025:292)*.

§ 9 During the term of a license, the value of the winnings from a other lotteries than casino games and gambling on token machines may amount to no more than 50% of the value of the bets made in the game during the same period. *Ordinance (2025:292)*.

§ 10 In the case of events outside the license holder's control, the value of the winnings may exceed the maximum value specified in § 9. *Ordinance (2025:292)*.

§ 11 License holders shall offer players without player accounts the opportunity to collect their winnings for at least three months after the outcome of the game has been settled. *Ordinance (2025:292)*.

§ 12 revoked by Ordinance (2024:984).

§§ 13-16 revoked by Ordinance (2025:292).

## **Chapter 4. Gambling for purposes in the public interest**

§ 1 This chapter applies to gambling that is provided under a license for gambling for purposes in the public interest in accordance with Chapter 6 of the Gambling Act (2018:1138).

### **Scratch cards**

§ 2 Games on scratch cards may only be provided with a fixed payout table.

### **Bets, winnings and payouts**

§ 3 During the term of a license, the value of the winnings from a lottery other

than bingo shall correspond to no more than 50% of the value of the bets made in the lottery during the same period.

In the case of lotteries that have a predetermined payout table and are conducted in several counties, the calculation of the value of the winnings may be based on an assessment of a probable winning outcome.

**§ 4** In the case of events outside the license holder's control, the value of the winnings may exceed the maximum values specified in § 3.

**§ 5** The value of a bingo win may amount to no more than one price base amount. If there are specific reasons to do so, the value may be increased to a higher amount, but to no higher than six price base amounts.

During the term of a license, the value of the winnings from bingo shall correspond to at least 35% of the value of the bets made in the game during the same period.

**§ 6** The value of a wager in local pool betting on horses may amount to no more than 1/8,000 the price base amount.

The value of a winning in such a game may amount to no more than 1/80 the price base amount.

**§ 7** The value of a cash win in a registration lottery under Chapter 6, § 9 of the Gambling Act (2018:1138) may amount to no more than one price base amount.

The value of the bets in such a lottery may amount to no more than 33 and 1/3 the price base amount over a five-year period.

The value of the winnings in the lottery shall correspond to at least 35% and no more than 50% of the value of the bets made in the lottery.

**§ 8** License holders shall offer players without player accounts the opportunity to collect their winnings for at least three months after the outcome of the game has been settled.

## **Chapter 5 Commercial online gambling**

**§ 1** This chapter applies to gambling that is provided under a license for commercial online gambling according to Chapter 7 of the Gambling Act (2018:1138).

### **Permissible casino games**

**§ 2** A license to provide casino games may cover roulette, card games and dice games.

### **Side bets**

§ 3 A license to provide side bets may only cover games with pots.

### **Other provisions**

§ 4 The funds that are separated from players' bets to be paid out later to winners in a particular game shall be kept separate from the license holder's funds.

## **Chapter 6 Betting**

§ 1 This chapter applies to gambling that is provided under a license for betting according to Chapter 8 of the Gambling Act (2018:1138).

### **Impermissible betting**

§ 2 A license to provide betting may not cover betting on animals that are pitted against each other.

### **Side bets**

§ 3 A license to provide side bets may only cover number games.

### **Other provisions**

§ 4 Betting shall be provided with fixed or parimutuel odds or a combination thereof.

§ 5 Betting on Swedish horse racing or harness racing may only include races that are included in the competition calendar of a central horse sports organisation.

§ 6 The funds that are separated from players' bets to be paid out later to winners in a particular game shall be kept separate from the license holder's funds.

## **Chapter 7. Land-based commercial gambling**

§ 1 This chapter applies to gambling that is provided under a license for land-based commercial gambling in accordance with Chapter 9 of the Gambling Act (2018:1138).

### **Casino games**

§ 2 A license to provide casino games other than card games in tournament form may only cover roulette, card games and dice games.

A license to provide side bets may only cover side bets on card games in which the player plays against the license holder.

A license to provide bet behinds may only cover black jack games.

**§ 3** The value of a bet in a roulette or dice game may amount to no more than 1/2,000 the price base amount for each possible win.

The value of a winning in such a game may amount to no more than 1/100 the price base amount for each possible win.

**§ 4** The value of a bet in a card game that is not provided in tournament form may amount to no more than 1/200 the price base amount for each possible win.

The value of a winning in such a game may amount to no more than 1/133 the price base amount for each possible win.

### **Goods gambling machines**

**§ 5** If the Swedish Gambling Authority, in a case involving a license to provide games on goods gambling machines, requests that the applicant provide certificates, endorsements, or other similar documents to demonstrate that a certain requirement is met, the Authority shall accept equivalent documents from another State within the EEA. However, the Authority may request a translation of the document into Swedish.

**§ 6** In a case involving a license to provide games on goods gambling machines, a decision shall be issued by the Swedish Gambling Authority no later than two months after receipt of a complete application. If necessary due to the examination of the case, the processing time may be extended by a maximum of two months no more than one time. The applicant shall be informed of the reason(s) for the extended processing time, before the original processing time has elapsed.

§ 8 of Act (2009:1079) on services in the internal market contains provisions which stipulate both that an acknowledgement of receipt shall be sent to the applicant upon receipt of a complete application as well as the content of the acknowledgement of receipt.

A decision to extend the processing time may not be appealed.

**§ 7** The value of a bet in a game on a goods gambling machine may amount to no more than 1/4,000 the price base amount for each possible win.

The value of a winning from such a game may amount to no more than 1/300 the price base amount for each possible win.

### **Card game tournaments**

**§ 8** A license to provide card games in tournament form may only cover such poker where there are both community cards and pocket/hole cards.

**§ 9** The value of each player's buy-in for a card game tournament may amount to no more than 1/40 the price base amount.

However, the value of each player's buy-in for an annual card game tournament as referred to in Chapter 9, § 7 of the Gambling Act (2018:1138) may amount to as much as 1/8 the price base amount. For such tournaments, a maximum of 25% of the prize pool may be awarded to an individual player and no more than 20% of the buy-ins may be used to cover the license holder's tournament costs.

**§ 10** Players shall pay their buy-ins for card game tournaments before the tournaments begin. Buy-ins for and payouts from such tournaments may not be made in cash.

**§ 11** At least half of the prize pool for a card game tournament shall consist of the players' buy-ins.

### **Other provisions**

**§ 12** Before the approval of a license application to provide casino games, the Swedish Police Authority and the municipality in which the game is to be provided shall be given an opportunity to comment on the application.

## **Chapter 8. Gambling on vessels in international traffic**

**§ 1** This chapter applies to gambling that is provided under a license for gambling on vessels in international traffic according to Chapter 10 of the Gambling Act (2018:1138).

### **Casino games**

**§ 2** A license to provide casino games other than card games in tournament form may only cover roulette, card games and dice games.

A license to provide side bets may only cover side bets on card games in which the player plays against the license holder.

A license to provide bet behinds may only cover black jack games.

**§ 3** The value of a bet in a roulette or dice game may amount to no more than 1/2,000 the price base amount for each possible win.

The value of a winning in such a game may amount to no more than 1/67 the price base amount for each possible win.

**§ 4** The value of a bet in a card game may amount to no more than 1/200 the price base amount for each possible win.

The value of a winning in such a game may amount to no more than 1/133 the price base amount for each possible win.

## **Card game tournaments**

§ 5 A license to provide card games in tournament form may only cover such poker where there are both community cards and pocket/hole cards.

§ 6 The value of each player's buy-in for a card game tournament may amount to no more than 1/40 the price base amount.

§ 7 Players shall pay their buy-ins for card game tournaments before the tournaments begin. Buy-ins for and payouts from such tournaments may not be made in cash.

§ 8 At least half of the prize pool for a card game tournament shall consist of the players' buy-ins.

## **Cash gambling machines and token gambling machines**

§ 9 A license for a maximum of 75 cash gambling machines or token gambling machines may be granted for each individual vessel.

§ 10 The value of a bet in a game on a cash gambling machine or token gambling machine may amount to no more than 1/4,000 the price base amount for each possible win.

The value of a winning from such a game may amount to no more than 1/200 the price base amount for each possible win. However, an individual vessel may have up to 10 cash gambling machines or token gambling machines where the value of a winning for each possible win may amount to as much as 1/40 the price base amount.

§ 11 Each bet on a cash gambling machine or token gambling machine shall have the same chance to win, regardless of the outcome of the previous game. However, a game may be dependent on the game that immediately precedes it, if that game, in turn, was not dependent on a previous game and did not result in a winning.

§ 12 During the term of a license, the value of the winnings from cash gambling machines or token gambling machines shall correspond to at least 85% of the value of the bets made during the same period.

## **Chapter 9. Partners of license holders**

### **International collaboration**

§ 1 The possibility to collaborate internationally under Chapter 11, § 1 of the Gambling Act (2018:1138) is conditional upon the following

1. the Swedish Gambling Authority has approved the collaboration following an assessment of whether the game can be presumed to be conducted in a sound, secure and appropriate manner from a public perspective, and
2. the license holder affirms that the international collaboration partner

complies with

- a) the technical requirements laid down pursuant to Chapter 16 of the Gambling Act, or equivalent requirements, and
- b) the requirements of the Act (2017:630) on measures against money laundering and terrorist financing, or equivalent requirements that guarantee equivalent protection against money laundering and terrorist financing.

**§ 2** On condition that both § 1 above and the requirements of Chapter 11, § 1 of the Gambling Act (2018:1138) are complied with, the Swedish Gambling Authority may determine the jurisdictions outside the EEA in which a license holder may practise an international collaboration.

### **Gambling agents**

**§ 3** A gambling agent as referred to in Chapter 11, § 2 of the Gambling Act (2018:1138) shall be registered if their application demonstrates that they are suited to provide gambling.

A registration application shall include

1. the gambling agent's name and address, as well as their national registration number, corporate identity number or equivalent;
2. if the gambling agent is a legal person: name and address, as well as national registration number or equivalent for those on the gambling agent's board of directors and for the CEO or person who equivalently represents the gambling agent; and
3. information which demonstrates that the persons referred to in 1 and 2 are suitable as gambling agents.

## **Chapter 10. Player accounts**

**§ 1** A sum of money deposited by a player to a player account shall be credited to the account when the license holder has received the money. Winnings shall be credited immediately or as soon as possible taking into account the security of the transaction.

**§ 2** A payout to a player in accordance with Chapter 13, § 8, paragraph 1 of the Gambling Act (2018:1138) shall be made no later than five working days after the player account has been closed.

**§ 3** A license holder's obligations under the Gambling Act (2018:1138) in relation to a player shall not be affected by the fact that the license holder allows players to have multiple player accounts.

**§ 4** License holders may not accept cash as a means of payment for online gambling.

## **Chapter 11. Responsible gambling**

### **Duty of care**

§ 1 License holders shall have established procedures to contact players in cases where problem gambling has been identified or suspected.

§ 2 License holders shall document all responsible gambling measures that are taken.

### **Limitations on deposits, losses and login time**

§ 3 Limits on deposits and losses under Chapter 14, § 7 of the Gambling Act (2018:1138) shall be specified by day, week and month.

If a player wishes to change one of the set limits, the change shall come into effect immediately if it relates to a decrease and after 72 hours at the earliest if it relates to an increase.

§ 4 In the case of online gambling and games on token gambling machines according to the Gambling Act (2018:1138) players shall specify whether their login time is to be limited. If a player chooses to limit their login time, they shall also specify the exact duration. *Ordinance (2025:292)*.

§ 5 License holders shall ensure that the limits specified under §§ 3 and 4 cannot be exceeded. If a player raises a limit or sets a deposit limit higher than SEK 10,000 per month, the license holder shall contact the player in order to fulfil their duty of care pursuant to Chapter 14, § 1 of the Gambling Act (2018:1138).

### **Bonus offers**

§ 6 A license holder that offers a bonus to a player in accordance with Chapter 14, § 9 of the Gambling Act (2018:1138) shall – in conjunction with providing the offer and use of the offer by the player – inform the player in clear and plain language of the terms and conditions of the offer. Payment of a bonus shall be made as soon as possible after the terms and conditions have been met.

A bonus to an individual player may not be offered on terms that differ from those offered under the same conditions to other players who play the same game.

A player shall have at least 60 days to fulfil any terms that may have been linked to the payout of a bonus.

## **Self-assessment test**

§ 7 A self-assessment test in accordance with Chapter 14, § 10 of the Gambling Act (2018:1138) shall be placed in a clearly visible location and always be possible to access on pages of the website where the player can play or where there is information about their player account or information on responsible gambling.

## **Self-exclusion**

§ 8 A license holder shall inform the player of the self-exclusion option in accordance with Chapter 14, § 12 of the Gambling Act (2018:1138). On their website, license holders shall also provide a link to the page on the Swedish Gambling Authority's website where one can submit a self-exclusion notification.

§ 9 Upon registration of a player, the license holder shall check whether the player is excluded from gambling in accordance with Chapter 14, § 12 of the Gambling Act (2018:1138). If the check reveals that the player has excluded themselves from gambling, the license holder is to deny the player registration. A check of this nature shall also be made every time a player logs in to the gambling system. If the check reveals that the player has excluded themselves from gambling, the license holder is to deny the player access to the game.

§ 10 If a license holder becomes aware that a player is excluded from gambling indefinitely, the license holder shall immediately close the player account.

§ 11 The self-exclusion function under Chapter 14, § 11, paragraph 2 of the Gambling Act (2018:1138) shall be clearly visible and accessible from all pages of the website where the player can play or where there is information about their player account or information on responsible gambling.

§ 12 A notification in accordance with Chapter 14, § 12, paragraph 1 of the Gambling Act (2018:1138) shall be personal and contain an express request regarding exclusion.

## **International exchange of information on match-fixing**

§ 13 In the procedures which a licensee – with a licence for betting in accordance with Chapter 8, Section 1 of the Gambling Act (2018:1138)– shall have in place for identifying and counteracting match-fixing, and as referred to in Chapter 14, Section 16, first paragraph of the Gambling Act, the extent to which the licensee participates in an international exchange of information on suspected match-fixing shall be specified. *Ordinance (2024:256)*.

## Chapter 12. Processing of personal data

### Self-exclusion

**§ 1** In order to fulfil an obligation concerning self-exclusion under Chapter 14, § 11 of the Gambling Act (2018:1138), a license holder may only process the identifying information that is necessary to prevent an excluded player from accessing the game.

**§2** In order to fulfil its obligation to assume responsibility for the self-exclusion register under Chapter 14, § 12 of the Gambling Act (2018:1138), the Swedish Gambling Authority may only register the identifying information that is necessary to enable an excluded player to be denied access to games, or to prevent direct marketing being sent to an excluded player.

Information from the self-exclusion register may only be provided to a license holder to enable the license holder to fulfil the obligations under

1. Chapter 14, § 12 of the Gambling Act not to register an excluded player or grant them access to games, or
2. Chapter 15, § 2, paragraph 1 of the Gambling Act not to send direct marketing.

**§ 3** A license holder may only process the identifying information that is necessary to enable the license holder to fulfil the obligations under

1. Chapter 14, § 12 of the Gambling Act (2018:1138) not to register an excluded player or grant them access to games, and
2. Chapter 15, § 2, paragraph 1 of the Gambling Act not to send direct marketing.

**4 §** A gambling agent may process personal data from the self-exclusion register only in the role of processor on behalf of the license holder.

**§ 5** The processing of personal data in self-exclusion handling shall be automated. If there are particular reasons to do so, personal data may be processed manually.

### Match fixing

**§ 6** The processing of personal data pursuant to Chapter 14, Sections 4-12 may solely concern the personal data necessary to:

1. identify the sporting event in question; and
2. indicate what gave rise to the suspicion. *Ordinance (2024:256)*.

**§ 7** The processing of personal data pursuant to Chapter 14, §§ 13 and 14 may only concern the personal data necessary to determine whether a person has participated in betting in violation of sports' rules and regulations on match fixing. *Ordinance (2024:256)*.

## Chapter 13. Supervision and other measures

### Payment blocking

**1 §** Payment service providers under the Act (2010:751) on payment services shall reject payment orders made with a debit card where authorisation takes place using Merchant Category Code (MCC) 7995.

The obligation to reject payment orders does not apply if the payment order refers to a business that has a license according to the Gambling Act (2018:1138) or where such a license is not required. *Ordinance (2023:310)*

### Information to and from payment service providers

**§ 1 a** A payment service provider according to the Act (2010:751) on payment services shall at the request of the Swedish Gambling Authority, provide available information as soon as possible about the account number, name, store ID and redeemer ID used when transferring bets or winnings to or from a gaming operation without necessary license according to the Gambling Act (2018:1138). The same applies to such data is used by a company which, on behalf of such gaming activity, promotes illegal gambling by mediating payment transactions. *Ordinance (2023:310)*

**§ 1 b** The Swedish Gambling Authority shall hold all payment service providers in accordance with the law (2010:751) on payment services informed about who has a license according to the Gambling Act (2018:1138). If payment cards can be used to pay for the games offered by a licensee, the licensee's store ID and redeemer ID must appear in the information. *Ordinance (2023:310)*

**§ 1 c** The Swedish Gambling Authority shall hold all payment service providers in accordance with the law (2010:751) on paid services informed of injunctions or prohibitions which the authority with the support of Chapter 18, § 23 of the Gambling Act (2018:1138) notifies to companies that

1. provides games without the necessary license according to the Gambling Act, or
2. provides payment solutions for the gaming industry.

The information must also contain information about which account numbers, name, store ID and redeemer ID used to mediate bets or profits to or from the companies that the decisions on injunctions or prohibitions concerned, if such information is available. *Ordinance (2023:310)*

### Information to the Swedish Tax Agency

**§ 2** The Swedish Gambling Authority shall inform the Swedish Tax Agency of issued and revoked licenses in accordance with Chapters 5 and 7-10 of the Gambling Act (2018:1138).

**§ 2 a** The Swedish Gambling Authority shall notify the Swedish Tax Agency when the Gambling Authority with the support of Chapter 18, § 23 of the

Gambling Act (2018:1138) issues orders or prohibition of companies that

1. provides games without the necessary license according to the Gambling Act, or
2. provides payment solutions for the gaming industry.

A notification must contain information about which account number, name, store ID and redeemer ID used to pass on winnings from those companies which the decisions on injunctions or bans concern, if such information are available.

*Ordinance (2023:310)*

## **Data retention**

**§ 3** Holders of a license or of a permit for gambling software shall retain data for as long as necessary for the Swedish Gambling Authority to exercise its supervision in accordance with the Gambling Act (2018:1138). *Ordinance (2022:1679)*

## **Chapter 14. Cooperation**

### **Council for gambling market issues**

**§ 1** A council for gambling market issues is being established within the Swedish Gambling Authority.

The council for gambling market issues will be led by the Swedish Gambling Authority and consist of representatives from Finansinspektionen, the Public Health Agency of Sweden, the Swedish Tax Agency, the Swedish Consumer Agency, the Swedish Police Authority and the Swedish Prosecution Authority. The Swedish Gambling Authority may allow representatives from other authorities to attend council meetings.

The council will convene twice a year and exchange experiences.

### **Council against match-fixing**

**§ 2** Within the Swedish Gambling Authority, there shall be a council against match-fixing.

The Match-Fixing Council shall be chaired by the Swedish Gambling Authority and consist of representatives from the Swedish Prosecution Authority and the Swedish Police Authority. The Swedish Gambling Authority may allow the participation of representatives from the Swedish Sports Federation and particularly concerned sports federations, industry associations representing license holders who organise betting, and other particularly concerned organisations. *Ordinance (2024:256)*.

**§ 3** The council against match-fixing shall promote strategic operational cooperation in matters concerned with preventing match-fixing, which can be achieved through the exchange of information and collaboration on risk assessments.

## **Information sharing on match-fixing**

**§ 4** The Swedish Gambling Authority shall develop and disseminate information that is relevant in the efforts to detect and counter match-fixing. *Ordinance (2024:256)*.

**§ 5** The Swedish Gambling Authority shall obtain, compile and analyse information on suspected match-fixing. *Ordinance (2024:256)*.

**§ 6** Information sharing pursuant to Sections 7-12 shall be carried out through a platform that will be set up by the Swedish Gambling Authority. *Ordinance (2024:256)*.

**§ 7** At the request of the Swedish Gambling Authority, a licensee with a license for betting pursuant to Chapter 8, § 1 of the Gambling Act (2018:1138) shall, as soon as possible, provide all the information on suspected match-fixing that the Authority needs. *Ordinance (2024:256)*.

**§ 8** If a licensee with a license for betting pursuant to Chapter 8, § 1 of the Gambling Act (2018:1138) has reason to suspect match fixing, the licensee shall report it to the Swedish Gambling Authority as soon as possible. The reporting obligation does not cover information received under § 11. *Ordinance (2024:256)*.

**§ 9** If the Swedish Sports Federation, or a special sports federation that is affiliated with the Swedish Sports Federation, has reason to suspect match-fixing, the Federation has to report it to the Swedish Gambling Authority. *Ordinance (2024:256)*.

**§ 10** When reporting pursuant to Sections 8 and 9, the following information shall be stated:

1. the sporting event the suspicion relates to; and
2. what gave rise to the suspicion. *Ordinance (2024:256)*.

**§ 11** The Swedish Gambling Authority shall forward information reported pursuant to Sections 8 and 9 to licensees with a licence for betting pursuant to Chapter 8, Section 1 of the Gambling Act (2018:1138). *Ordinance (2024:256)*.

**§ 12** If information reported under Section 8 concerns a sporting event in Sweden or a sporting event with Swedish participation, the Swedish Gambling Authority shall forward the information to the Swedish Sports Federation and, if necessary, to the special sports federation concerned. *Ordinance (2024:256)*.

## **Betting in violation of sports' rules and regulations on match fixing**

**§ 13** If a licensee with a license for betting pursuant to Chapter 8, § 1 of the Gambling Act (2018:1138) has reason to suspect that a person has participated in betting in violation of sports' rules and regulations on match fixing, the licensee has to report it to the special sports federation concerned. *Ordinance (2024:256)*.

**§ 14** At the request of a special sports federation affiliated with the Swedish Sports Federation, a licensee with a licence for betting pursuant to Chapter 8, Section 1 of the Gambling Act (2018:1138) shall check as soon as possible whether a person has made bets.

Such a check may only take place if the special sports federation has shown that there is reason to suspect that the person has participated in betting in violation of sports' rules and regulations on match fixing. *Ordinance (2024:256)*.

## Chapter 15. Fees

### Application fee

**§ 1** The Swedish Gambling Authority shall charge a fee for examining license applications under the Gambling Act (2018:1138). §§ 11-14 and § 30a, paragraphs 2 and 3 of the Fees Ordinance (1992:191) shall also apply to the examination of applications.

**§ 2** The fees pursuant to § 1 shall be charged at the following rates:

License or permit under the Gambling Act (2018:1138)	Fee (SEK)
Gambling reserved for the State	
1. License for State lottery and token gambling machines	
a) basic fee	200,000
b) extra fee for each gambling site with token gambling machines	2,000
Gambling for purposes in the public interest	
2. License for Lottery,	
a) balance sheet total not exceeding SEK 500,000	6,000
b) balance sheet total of more than SEK 500,000 but not exceeding SEK 1 million	18,000
c) balance sheet total of more than SEK 1 million but not exceeding SEK 5 million	65,000
d) balance sheet total of more than SEK 5 million but not exceeding SEK 15 million	110,000
c) balance sheet total of more than SEK 15 million	175,000
3. License for bingo	
a) basic fee	6,000
b) extra fee for each applicant that is a legal person or beneficiary	500
4. License for local pool betting on horses	4,000
License for commercial gambling ad gambling on vessels	
5. License for commercial online gambling or betting	230,000
6. License for commercial casino gambling	3,600
a) basic fee if the applicant is a physical person	25,000
b) basic fee if the applicant is a legal person	80,000
c) extra fee for each gambling site (does not apply to gambling on vessels)	3,000
7. License for cash gambling machine, token gambling machine or goods gaming machine	
a) basic fee if the applicant is a physical person	25,000
b) basic fee if the applicant is a legal person	80,000
c) extra fee for each gambling site (does not apply to gambling on vessels)	3,000

8. License for card game tournaments	
a) basic fee if the applicant is a physical person	25,000
b) basic fee if the applicant is a legal person	80,000
c) if the applicant have a license according to 6	30,000
d) extra fee for each gambling site	3,000
Gambling software and possession of gambling machines	
9. Permit for gambling software	120,000
10. Permit for possession of cash gambling machine, token gambling machine or goods gambling machine	4,000
Report of change	
11. Change of several persons within the same organization pursuant to Chapter 4 §§ 3-4 and Chapter 11 § 6 c of the Gambling Act	
a) concerning physical persons	1,000
b) concerning legal persons	3,000
<i>Ordinance 2025:292</i>	

**3 §** Revoked by Ordinance (2023:277).

## Registration fee

**§ 4** The Swedish Gambling Authority shall charge a fee for gambling agent registration applications in accordance with Chapter 11, § 2 of the Gambling Act (2018:1138) and amendment notifications in accordance with Chapter 11, § 3 of the Gambling Act and a request deregistration in accordance Chapter 11, § of the Gambling Act. The fee shall be SEK 1,500 per gambling agent. *Ordinance (2023:277)*

## Supervisory fee

**§ 5** The Swedish Gambling Authority shall charge license holders and permit holders for gambling software a fee for the supervision exercised by the Authority pursuant to the Gambling Act (2018:1138).

The fee shall be calculated to achieve full cost recovery for the supervisory activities. *Ordinance (2022:1679)*

## Chapter 16. Authorisation

### Terminology used in the Ordinance

**§ 1** The Swedish Gambling Authority may issue regulations as to what constitutes electronic means of communication under the Gambling Act (2018:1138).

### Licensing and registration

**§ 2** The Swedish Gambling Authority may issue regulations as to which documents shall be submitted and what information is needed in order to examine an application for a license or permit for the possession of gambling machines.

**§ 3** The Swedish Gambling Authority may issue regulations with requirements on the conduct of a game in order for it to be assessed to be provided in a sound, secure and appropriate manner from a public perspective.

## **Commercial online gambling**

**§ 4** The Swedish Gambling Authority may issue regulations on which roulette, card and dice games may be covered by a license in accordance with Chapter 7, § 1 of the Gambling Act (2018:1138). *Ordinance (2025:292)*.

## **Betting**

**§ 5** The Swedish Gambling Authority may issue regulations on bans or restrictions on playing in certain competitions or events in competitions, or other measures to combat the manipulation of the results of sports on which bets are made.

Before regulations are adopted pursuant to the above paragraph, the sports federation concerned shall be given an opportunity to comment. *Ordinance (2025:292)*.

**§ 6** The Swedish Gambling Authority decides when and how licence holders with a licence for betting pursuant to Chapter 8, § 1 of the Gambling Act (2018:1138) and the Swedish Sports Federation and a special sports federation affiliated with the Swedish Sports Federation may connect to the platform referred to in Chapter 14, § 6.

The Swedish Gambling Authority may issue regulations on how information on match-fixing and information on betting in violation of sports' rules and regulations on match fixing pursuant to Chapter 14, §§ 7-12, shall be reported, received or requested. *Ordinance (2025:292)*.

## **Partners of license holders**

**§ 7** The Swedish Gambling Authority may issue regulations on

1. conditions for international collaboration,
2. what information shall be included in the suitability test under Chapter 9, § 3, paragraph 1 and the other terms that shall apply for the provision of gambling via gambling agents,
3. exemptions from the gambling agent registration requirements, and
4. requirements to prevent gambling machines from being used for anything other than that which is covered by the permit as per Chapter 11, § 7 of the Gambling Act (2018:1138).

**§ 7 a** The Swedish Gambling Authority may issue regulations on the documents and information that shall be submitted in conjunction with an application for a permit to manufacture, supply, install or modify gambling software or to amend such a permit. *Ordinance (2022:1679)*.

## **Registration of players and player accounts**

**§ 8** The Swedish Gambling Authority may issue regulations on

1. exemptions from the obligation under Chapter 13 of the Gambling Act (2018:1138) to provide information on the player account,

2. exemptions from the registration requirement under Chapter 12, § 1 and § 3 of the Gambling Act,
3. how the player identity verifications under Chapter 12, §§ 2 and 4 shall be carried out, and
4. how the licence holder shall handle player accounts and payments as per Chapter 13 of the Gambling Act. *Ordinance (2022:1679)*

### **Technical requirements**

**§ 9** The Swedish Gambling Authority may issue regulations on

1. technical requirements and procedures such as those referred to in Chapter 16, § 1 of the Gambling Act (2018:1138), and
2. the assessment of compliance with technical requirements as referred to in Chapter 16, § 3 of the Gambling Act, and
3. exemption from the assessment procedure referred to in Chapter 16, § 3 of the Gambling Act and, in such case, to prescribe which other assessment procedure shall apply instead. *Ordinance (2022:1679)*.

### **Responsible gambling**

**§ 10** The Swedish Gambling Authority may issue regulations on

1. what information license holders shall give to the players in a game,
2. exemptions from the action plan requirement under Chapter 14, § 1 of the Gambling Act (2018:1138) and about the content of the action plan,
3. what must be included in training under Chapter 14, § 14 of the Gambling Act, which games will be subject to the training, when and how the training is to be carried out, as well as training exemptions for certain parties, the self-assessment test referred to in Chapter 14, § 10 of the Gambling Act and the actions that a license holder needs to take in order to meet the requirements in Chapter 14, § 1 of the Gambling Act,
4. employee participation in the license holder's games under Chapter 14, § 15 of the Gambling Act,
5. the national self-exclusion register in Chapter 14, § 12 of the Gambling Act, and
6. other responsible gambling measures. *Ordinance (2024:658)*.

### **Supervision**

**§ 11** The Swedish Gambling Authority may issue regulations on

1. what information licence holders shall report to the Swedish Gambling Authority for the Authority's supervision of the licence holder's handling of players and player accounts as well as procedures to counteract problems of excessive gambling,
2. the operational information that licence/permit holders shall provide the Swedish Gambling Authority for the Authority's supervisory activities; and
3. the formats for the warning messages under Chapter 18, § 28 of the Gambling Act (2018:1138). *Ordinance (2022:1679)*.

**§ 12** The Swedish Gambling Authority may issue regulations on the oversight exercised by the municipalities under Chapter 18, § 1 of the Gambling Act (2018:1138).

## **Fees**

**§ 13** The Swedish Gambling Authority may issue regulations on the calculation and charging of such fees as referred to in Chapter 14, § 5.

## **Transitional provisions**

2018:1475

1. This Ordinance enters into force on 1 January 2019.
2. The Ordinance is also applicable to license applications submitted to the Swedish Gambling Authority after 1 August 2018 that relates to the period after 1 January 2019.
3. This Ordinance repeals the Lotteries Ordinance (1994:1451).
4. The repealed Ordinance still applies to decisions that were made prior to the entry into force of this Ordinance, provided said decisions do not concern the application of this Ordinance.

2022:1679

1. This Ordinance enters into force on 1 March 2023 in respect of Chapter 3, § 7 a, Chapter 13, § 3 and Chapter 15, §§ 2 and 5, and otherwise on 1 January 2023.
2. The provisions in Chapter 15, § 2 of the old version still apply to applications submitted to the Swedish Gambling Authority before the entry into force.

2023:277

1. This Ordinance enters into force on 1 July 2023.
2. The provisions in Chapter 15, §§ 2 and 4 of the old version still apply to applications submitted to the Swedish Gambling Authority before the entry into force.

2023:310

1. This Ordinance enters into force on 1 July 2023.
2. The provisions in Chapter 13, § 1 b second paragraph shall not apply on license holders that received their license before the entry into force.

2024:256

This Ordinance enters into force on 1 July 2024.

2024:658

This Ordinance enters into force on 1 October 2024.

2024:984

This Ordinance enters into force on 1 January 2025.

2025:292

This Ordinance enters into force on 1 January 2026.